



B.Tech VII Semester Supplementary Examinations, July 2022

MOBILE COMPUTING
(Computer Science and Engineering)

Maximum Marks: 70

Date:02.07.2022 Duration: 3 hours

- Note:**
1. This question paper contains two parts A and B.
 2. Part A is compulsory which carries 20 marks. Answer all questions in Part A.
 3. Part B consists of 5 Units. Answer any one full question from each unit which carries 10M.
 4. Each question carries 10 marks and may have a, b, c, d as sub questions.

Part-A

All the following questions carry equal marks

(10x2M=20 Marks)

- 1 Distinguish Mobile Computing vs. Wireless Networking
- 2 Why "MAC protocol designed for infrastructure based wireless network may not work satisfactory in infrastructure less environment"?
- 3 What are the logical channels in GSM?
- 4 Identify Modules in GSM Architecture?
- 5 Discuss the three steps used in DSDV for the reconfiguration of path used for ongoing data transfer.
- 6 What is DHCP?
- 7 What are the layers of TCP/IP protocol stack?
- 8 What is WML?
- 9 List any two Mobile payment Systems?
- 10 List any four Mobile Operating Systems?

Part-B

Answer All the following questions.

(10MX 5=50Marks)

- 11 Summarize the applications of Mobile computing. (10)
OR
- 12 Compare and contrast SDMA, TDMA, FDMA and CDMA schemes. (10)
- 13 (A) What are the functions of authentication and encryption in GSM? (5)
(B) How a GSM network provides security to the customers? (5)
OR
- 14 (A) Explain GPRS Architecture with diagram (7)
(B) Explain UMTS? (3)
- 15 (A) Explain the multicast protocols for MANET in detail. (5)
(B) Analyze features of multicast routing protocols for MANET. (5)
OR
- 16 (A) Discover the requirements of Mobile IP. (5)
(B) Show how Tunnelling and encapsulation play a crucial role in packet delivery through routing. (5)
- 17 (A) Discuss in detail about Mobile TCP. (5)
(B) Summarize the TCP approaches used in Mobile Networks. (5)
OR

- 18 (A) Illustrate the use of WAP in Mobile networks. (5)
(B) Show the architecture of WAP and its working. (5)
- 19 (A) Explain mobile OS constraints & requirements. (5)
(B) Explain about Android OS. (5)

OR

- 20 (A) Explain M-Commerce Structure. (5)
(B) Explain Mobile Payment Systems? (5)