



Regulation: R18

Subject code: 2P6FC

TKR COLLEGE OF ENGINEERING AND TECHNOLOGY

(Autonomous, Accredited by NAAC with 'A' Grade)

B.Tech VI Semester Supplementary Examinations, June/July 2023

COMPILER DESIGN
(Information Technology)

Maximum Marks: 70

Date: 27.06.2023 Duration: 3 hours

- Note:
1. This question paper contains two parts A and B.
 2. Part A is compulsory which carries 20 marks. Answer all questions in Part A.
 3. Part B consists of 5 Units. Answer any one full question from each unit which carries 10M.
 4. Each question carries 10 marks and may have a, b, c, d as sub questions.

Part-A

All the following questions carry equal marks (10x2M=20 Marks)

- 1 What are the functions of pre-processor?
- 2 Define the following terms: a) Lexeme b) Token
- 3 Differentiate between top down parsers and bottom up parsers.
- 4 Define ambiguous Grammar.
- 5 What are the various types of intermediate code representation?
- 6 Write a note on the specification of a simple type checker.
- 7 What are Abstract Syntax trees?
- 8 Define address descriptor and register descriptor
- 9 What are induction variables? What is induction variable elimination?
- 10 What is machine independent code optimization?

Part-B

Answer All the following questions. (10MX 5=50Marks)

- 11 Explain the various phases of a compiler in detail. Also write down the output for the following expression: position: =initial + rate * 60 [10]

OR

- 12 Construct an FA equivalent to the regular expression. [10]
 $(0+1)^*(00+11)(0+1)^*$
- 13 Construct SLR parse table for [10]

S->L=R/R

R->L

L->*R/id

OR

- 14 State and explain the rules to compute first and follow functions. [10]

E->E+T/T

T->T*F/F

F->F*/a/b

- 15 What is type checker? Explain the specification of a simple type checker. [10]

OR

- 16 Translate the following expression:

$(a + b) * (c + d) + (a + b + c)$ into

a) Quadruples b) Triples

[5+5]

- 17 Discuss about the following: [4+3+3]
a) Copy Propagation
b) Dead code Elimination
c) Code motion.

OR

- 18 Explain Lazy-code motion problem with an algorithm. [10]
19 Explain data-flow schemas on basic blocks with flow graphs. [10]

OR

- 20 Explain in brief about different Principal sources of optimization techniques with suitable examples. [10]